

SENIOR 2010



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Date	Day	Time	Field	Home Team	Visitor Team	Officials
4/30/2010	Fri	6:00	Green	Civitan	WZDM	Elks
4/30/2010	Fri	8:00	Green	Screen Printing Plus	Elks	WZDM
5/01/2010	Sat	1:00	Green	Civitan	Elks	WZDM
5/01/2010	Sat	3:00	Green	Packaging Corporation	WZDM	Elks
5/01/2010	Sat	5:00	Green	First Vincennes Savings	Screen Printing Plus	PCA
5/04/2010	Tue	6:00	Green	Packaging Corporation	Civitan	Screen Printing
5/05/2010	Wed	6:00	Green	First Vincennes Savings	Elks	Civitan
5/06/2010	Thu	6:00	Green	Elks	Packaging Corporation	First Vincennes
5/07/2010	Fri	6:00	Green	WZDM	Screen Printing Plus	PCA
5/07/2010	Fri	8:00	Green	First Vincennes Savings	Packaging Corporation	Screen Printing
5/11/2010	Tue	6:00	Green	WZDM	First Vincennes Savings	Civitan
5/12/2010	Wed	6:00	Green	Elks	Civitan	First Vincennes
5/13/2010	Thu	6:00	Green	Screen Printing Plus	Civitan	WZDM
5/15/2010	Sat	11:00	Green	Screen Printing Plus	Packaging Corporation	First Vincennes
5/15/2010	Sat	1:00	Green	Civitan	First Vincennes Savings	PCA
5/15/2010	Sat	3:00	Green	Elks	WZDM	Civitan
5/18/2010	Tue	6:00	Green	Civitan	Packaging Corporation	Screen Printing
5/19/2010	Wed	6:00	Green	Screen Printing Plus	WZDM	Elks
5/20/2010	Thu	6:00	Green	Elks	First Vincennes Savings	WZDM
5/21/2010	Fri	6:00	Green	Screen Printing Plus	First Vincennes Savings	PCA
5/21/2010	Fri	8:00	Green	WZDM	Packaging Corporation	First Vincennes
5/22/2010	Sat	11:00	Green	Packaging Corporation	First Vincennes Savings	Screen Printing
5/22/2010	Sat	1:00	Green	Elks	Screen Printing Plus	First Vincennes
5/22/2010	Sat	3:00	Green	WZDM	Civitan	Elks
5/24/2010	Mon	6:00	Green	First Vincennes Savings	WZDM	PCA
5/25/2010	Tue	6:00	Green	Packaging Corporation	Elks	Screen Printing
5/26/2010	Wed	6:00	Green	Civitan	Screen Printing Plus	WZDM
6/01/2010	Tue	6:00	Green	Packaging Corporation	Screen Printing Plus	Civitan
6/01/2010	Tue	8:00	Green	First Vincennes Savings	Civitan	Screen Printing
6/02/2010	Wed	6:00	Green	WZDM	Elks	PCA
6/02/2010	Wed	8:00	Green	First Vincennes Savings	Packaging Corporation	Elks
6/04/2010	Fri	6:00	Green	First Vincennes Savings	Screen Printing Plus	Elks
6/04/2010	Fri	8:00	Green	Civitan	Elks	Screen Printing
6/05/2010	Sat	11:00	Green	Packaging Corporation	WZDM	Elks
6/05/2010	Sat	1:00	Green	Screen Printing Plus	Elks	WZDM
6/08/2010	Tue	6:00	Green	First Vincennes Savings	Elks	Screen Printing
6/08/2010	Tue	8:00	Green	WZDM	Screen Printing Plus	Elks
6/09/2010	Wed	6:00	Green	Packaging Corporation	Civitan	WZDM
6/09/2010	Wed	8:00	Green	Elks	WZDM	Civitan
6/11/2010	Fri	6:00	Green	Civitan	WZDM	PCA
6/11/2010	Fri	8:00	Green	Elks	Packaging Corporation	WZDM
6/12/2010	Sat	3:00	Green	Screen Printing Plus	Packaging Corporation	First Vincennes
6/12/2010	Sat	5:00	Green	WZDM	First Vincennes Savings	PCA
6/15/2010	Tue	6:00	Green	Screen Printing Plus	First Vincennes Savings	Civitan
6/15/2010	Tue	8:00	Green	Elks	Civitan	First Vincennes
6/16/2010	Wed	6:00	Green	WZDM	Civitan	Screen Printing
6/16/2010	Wed	8:00	Green	Elks	Screen Printing Plus	Civitan
6/18/2010	Fri	6:00	Green	Screen Printing Plus	Civitan	First Vincennes
6/18/2010	Fri	8:00	Green	Packaging Corporation	First Vincennes Savings	Civitan
6/19/2010	Sat	11:00	Green	Civitan	First Vincennes Savings	PCA
6/19/2010	Sat	1:00	Green	WZDM	Packaging Corporation	First Vincennes

SENIOR CUB LEAGUE RULES

The league will play by Babe Ruth/Cal Ripken Rules and Regulations and Official Baseball Rule Book. Exceptions and additions are listed below:

1. Playing an ineligible player will result in forfeiture of the game.
2. Ten minutes will be allowed for a team to field the required number of players; i.e., 6:10 p.m. and 8:10 p.m.
3. If a team has less than ten players, up to two pool player (s) maybe used. If a roster player arrives once the game has started, he/she must be inserted into the line-up in the last spot in the batting order. Pool player(s) continue to play if roster players arrive late. If a team has fewer than nine players, the ninth place in the batting order is recorded as an out each scheduled at bat. The game is a forfeit when a team is not able to field at least 8 players including the maximum of two pool players.
4. Senior Cub pool player shall be any player in Junior League. A Junior Cub League player can only be used up to a 10-player roster.
5. Fully uniformed players, including socks are required; i.e., hats are required to be worn at all times by player while on the field; shirts are to be tucked in at all times; and catcher must wear a cup-type supporter. Any player can be called out after one warning regarding uniform.
6. Players, coaches, managers, and bat boys are the only ones allowed in the dugout during a game. All coaches are to remain in the dugout or in the coaching boxes.
7. The scorekeeper is to note the starting time of the game. This time is official. Home team is responsible for official scorebook, brooming/raking, and filling in holes after each game. Visiting team is responsible for scoreboard.
8. All players must play a minimum of two innings with exception of injury or illness. Exception: Run rule or cancellation due to inclement weather. Any additional exceptions to this rule may result in a forfeit.
9. Free substitution rules will be used. Any player may be taken out and return to the game at the start of any half inning. All players will be placed in the batting order and bat in rotation throughout the game.
10. Warm-ups for pitchers: Seven (7) for new pitcher; five (5) for returning pitcher.
11. All games are scheduled for six innings. A 10-run rule will be in effect after four complete innings. In case of rain, four innings is an official game (3 1/2 if home team is leading).
12. All players will be placed in the batting order and bat in rotation throughout the game.
13. The first game will start at 6:00 p.m.; the second game at 8:00 p.m. No innings shall start after the two hour time limit.
14. A base runner must slide to avoid a collision. If a base runner deliberately runs into a fielder, the runner is out; i.e., a player who elects not to slide at home with the intent of knocking the catcher over will be called out.
15. In the event of a tie game at the end of regulation, extra innings will be played if the game is still within the two-hour time limit. After the time limit, the game is recorded as a tie. If the game affects league standings, the game will be played as a new game at the end of the regular season.
16. Tie breaker for first place in league standings is a one-game playoff. If more than two teams are involved, a coin flip will be used to determine playoff game sequence (single elimination).
17. Awards will be given to the league champion, league runner-up, tourney champion, and tourney runner-up.
18. All-Star managers and coaches will be selected by the league president. All-Star players shall be selected by appointed All-Star managers.
19. A pitcher can pitch three innings per game. Any pitcher (starter or non-starter) who is removed from pitching can only return to pitch once after being relieved. If a pitcher delivers one pitch in an inning, the pitcher will be charged with a full inning. The second trip to the mound by a coach in the same inning to the same pitcher shall automatically result in the removal of that pitcher from the game as a pitcher only.
20. Special base-running rule: One warning per team for base running violations (leaving base early), any runner is out on the second violation. Each successive violation by that team for the remainder of the game will result in an out.
21. All make-up games will be played as scheduled and will be determined by the league president. Make-up games take precedent over practice schedules.
22. Play with infield fly rule.
23. Any team that fails to perform duties (such as keeping scorebook, operating scoreboard, umpiring bases, raking areas, and trash clean-up from inside their dugout and bleacher areas) will play their next game using only two outs for the first three innings.
24. Any player that fails to practice with his or her team on a regular basis may sit out their next game. This must be noted to the umpire before the game.
25. Ten minutes infield for each team will be allowed before the game. Coaches are responsible for starting infield on schedule and games will start on time even if infield must be stopped. Visitors take infield at 5:40 and 7:40. Home team takes infield at 5:50 and 7:50. If time permits, ten minutes will also be allowed for infield for the second game. No batting practice will be allowed after diamonds are lined for game.
26. Four outfielders must be positioned at least 15 feet from the infield.
27. No practices are allowed on the diamond after it has been prepared for play prior to the game.
28. Any player who throws a helmet or bat will be warned once, and the player will be ejected on the second offense.